Simulation In The System Engineering Process

"System Dynamics for System Engineering Process"

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VebSim

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Agenda

- WebSim 2003 Continuity to WebSim 2004
- System Dynamics (SD) Introduction
- SD and UML Synergy
- Case Study
- Findings
- Conclusions
- Literature Survey



WebSim 2003 Continuity to WebSim 2004



WebSim 2003 Keynote Speaker Items

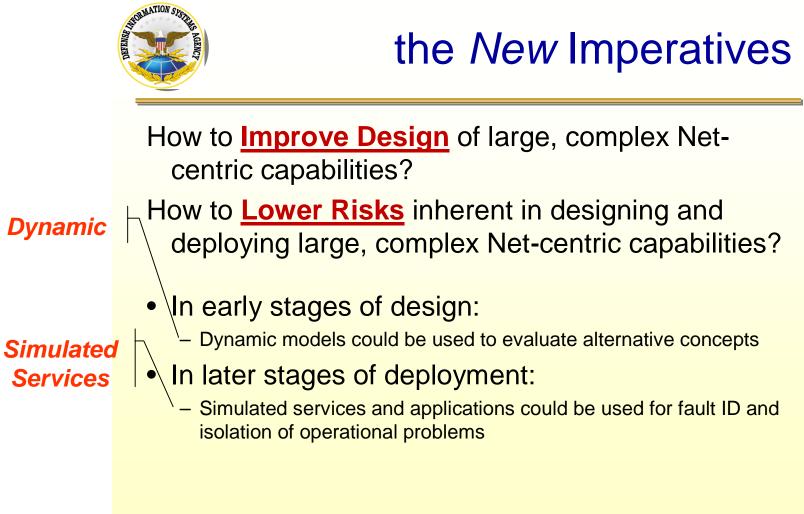


Shaping Evolution of the Global Information Grid (GIG)

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Design Imperatives



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New Approach



the New M&S Approach Dynamic Models

- Dynamic models would:
 - Simulate actions taking place within the GIG (Allow "what if" exploration)
 - Evolve as greater detail is added
 - Provide Independent Validation and Verification (IV&V)

Bottom Line:

Ensure GIG capabilities function as envisioned

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Summary of WebSim 2003 Issues

- Help improve design and lower risk at
 - Early in design
 - Later in implementation
- Support "What ifs"
- Evolve as add details
- Support IV&V
- Show continuous dynamics of the system



System Dynamics (SD) Introduction

System Engineering & System Dynamics (Modeling & Simulation)



Systems Engineering

- Organized interdisciplinary approach to enable systems.
- Focused on complete development cycle from requirements, to design and system validation.
- Integrated team effort that proceeds from concept to production, to operation.
- Considers both the business and the technical needs of all customers.



Modeling & Simulation

- Modeling investigates the important characteristics of a system in the early phases of the development cycle as well as in the operational phase.
- Simulation identifies bottlenecks in a system, evaluate system capacity, utilization and cost, and generate operational plans and schedules.



UML Modeling Diagrams

- Structural Diagrams <u>Class</u>, Object, Component, and Deployment
- Behavior Diagrams Use Case, <u>Sequence</u>, Activity, Collaboration, and State chart
- Model Management Diagrams -Packages, Subsystems, and Models.



SD Overview

- System Dynamics a computer based approach that:
 - Models complex physical & social systems
 - Experiments with design policies for improved performance
 - Abstracts the system around a problematic pattern
 - Uses feedback loops as
 - Building blocks
 - Means to explain its behavior.



System Dynamics (SD) Perspective

- Holistic System dynamicists look at things as a whole.
- Non-reductionist Unlike others, who study the world by breaking it up into smaller and smaller pieces.



SD Scope

- Understand system's basic structure
- Understand system's behavior
- Use computer model to:
 - Perform complex simultaneous calculations
 - Compare results to human mental model



The SD Methodology Steps

- Identifies a problem
- Develops a dynamic hypothesis-(behavior)
- Builds a computer simulation model-(structure & behavior)
- Tests the model (reference to real-world)
- Devises and tests alternative policies that alleviate the problem-(what-ifs)



Some SD Domains

- Corporate planning and policy design
- Public management and policy
- Biological and medical modeling
- Energy and the environment
- Theory development in the natural and social sciences
- Dynamic decision making
- Complex nonlinear dynamics, emergence



SD and UML Synergy



SD & UML Synergy

- Unified Modeling Language[™] specification addresses need to model the structure and performance of information systems (IS).
- Preliminary studies show UML2[™] may not close performance simulation gap.
- System Dynamics (SD) is based on system structure and behavior with simulation capability.



Framing the Case Study

Hypothesis, Research Method, & Case



Hypothesis

- SD will leverage UML structure and behavior models
- System Engineers (SEs) may apply SD to IS structure and behavior <u>simulation</u>
- SD is a candidate to close gap in UML[™] simulation capability



Research Method and Design

 Used a case study of a real-life problem described in UML[™] and a non-system dynamics simulation language, Simulation Modeling Language (SimML), and recasts the UML[™] into a System Dynamics model using Vensim.

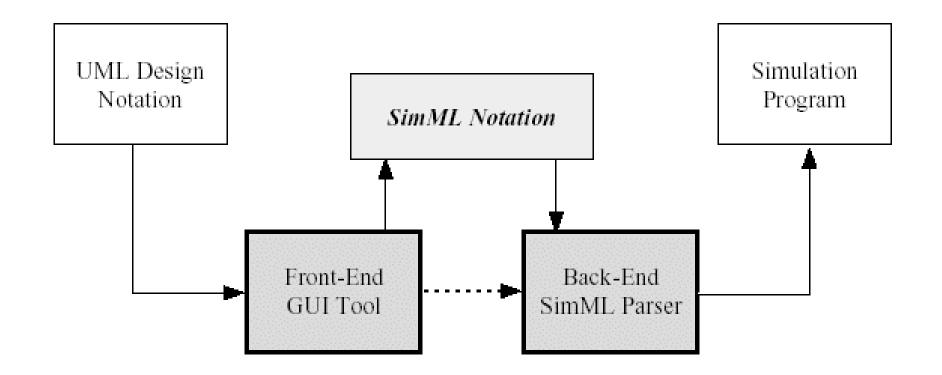


The Case

- Arief (2001) documents a British Telecom (BT) Intelligent Network (IN) case to:
 - Size the server capacity needed to make and receive calls
 - Accommodate capability for caller id, call blocking, billing and more.

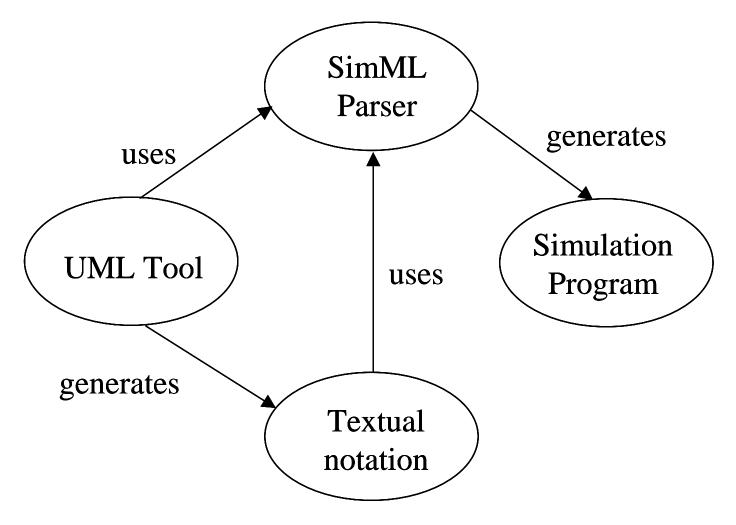


UML[™] to Simulation Path – Arief (2001)



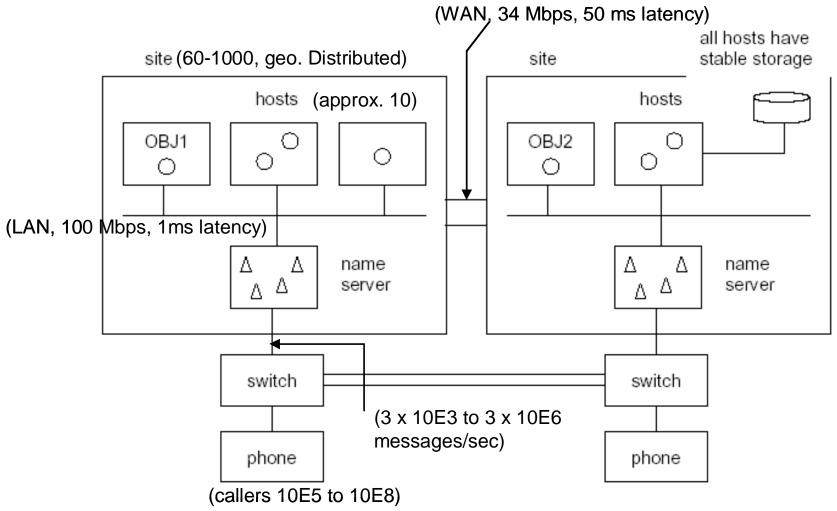


Simulation from UML[™] - Arief (2001)



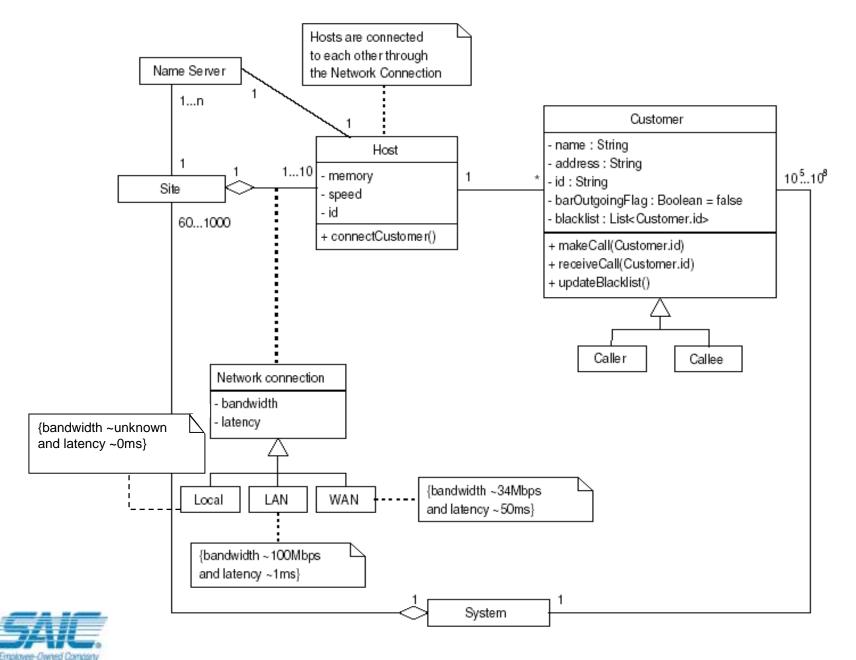


Architecture of BT IN – Arief (2001)

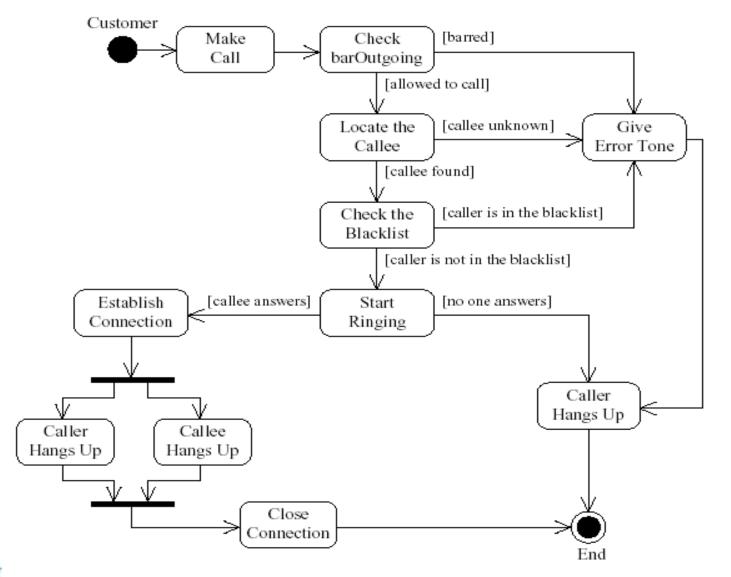




UML[™] Class Diagram of BT IN – Arief (2001)

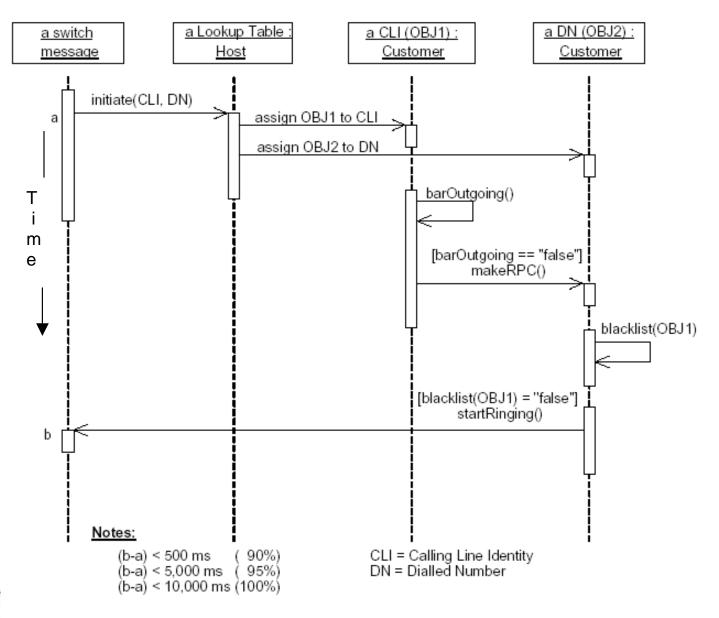


UML[™] Activity Diagram – Arief (2001)





UML[™] Sequence Diagram– Arief (2001)





Variables Used – Arief (2001)

| Name | Туре | Explanation | Approx. Values | | |
|------------|-------------|--|----------------|--|--|
| interArr | Exponential | The inter arrival time of the calls | 1000 calls/sec | | |
| lookupTime | Exponential | The time taken by the Name Server to lookup for call identitiesDependent Variable ~ .0002 ms avg | | | |
| readTime | Exponential | The time taken to perform the barOutgoing flag evaluation | .00023 ms avg | | |
| searchTime | Exponential | The time taken to check the blacklist | .0057 ms avg | | |
| localDelay | Exponential | The network latency for local call objects | ~ 0 | | |
| lanDelay | Exponential | The network latency for LAN call objects | 1 ms | | |
| wanDelay | Exponential | The network latency for WAN call objects | 50 ms | | |
| rndCallGen | Uniform | Used for randomly generating the local/LAN/WAN call types | | | |
| Run time | integer | Duration of simulation | 100,000 ms | | |

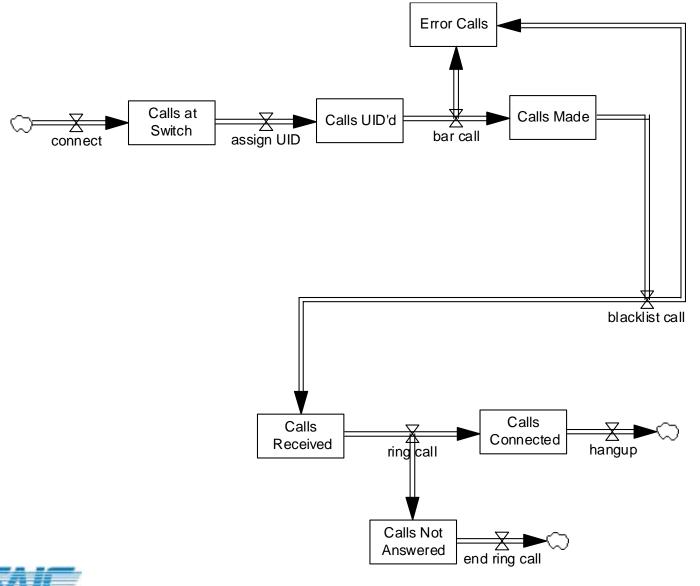


SimML results – Arief (2001)

| lookup Time | average times | | | all calls | | |
|----------------|---------------|--------|--------|-----------|--------|---------|
| | local | LAN | WAN | done | time | avgTime |
| 20.00 | 523.80 | 526.02 | 719.90 | 299603 | 1.77E8 | 589.20 |
| 19.99 | 499.13 | 501.38 | 695.36 | 299748 | 1.69E8 | 564.58 |
| 19.98 | 474.39 | 476.76 | 670.77 | 299889 | 1.62E8 | 539.93 |
| 19.97 | 449.67 | 452.12 | 646.22 | 300053 | 1.55E8 | 515.29 |
| 19.96 | 424.88 | 427.49 | 621.68 | 300223 | 1.47E8 | 490.65 |
| 19.95 | 400.05 | 402.79 | 597.00 | 300353 | 1.40E8 | 465.91 |
| 19.94 | 375.25 | 378.10 | 572.33 | 300511 | 1.33E8 | 441.19 |
| 19.93 | 350.44 | 353.33 | 547.61 | 300650 | 1.25E8 | 416.42 |
| 19.92 | 325.60 | 328.58 | 522.87 | 300804 | 1.18E8 | 391.64 |
| 19.91 | 300.71 | 303.76 | 498.13 | 300945 | 1.10E8 | 366.83 |
| 19.90 | 275.83 | 278.94 | 473.33 | 301091 | 1.03E8 | 341.99 |

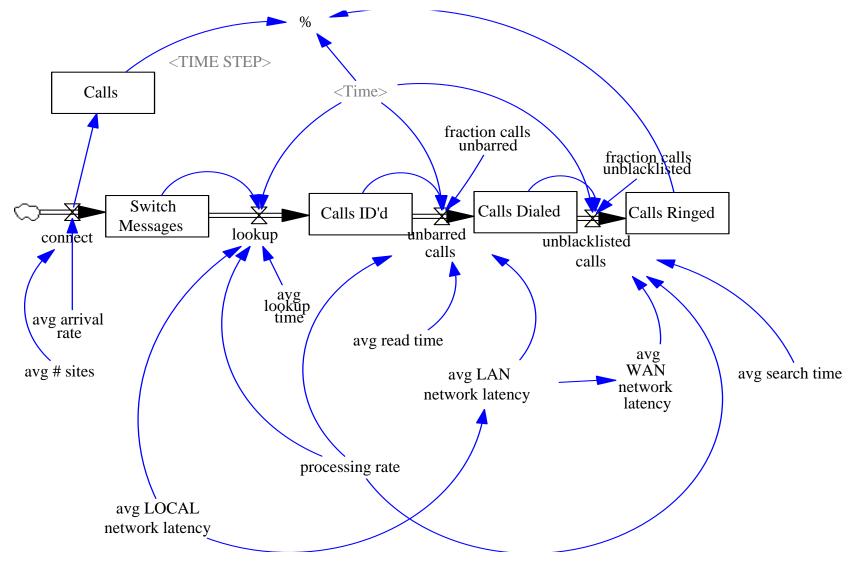


SD Stock and Flow Diagram





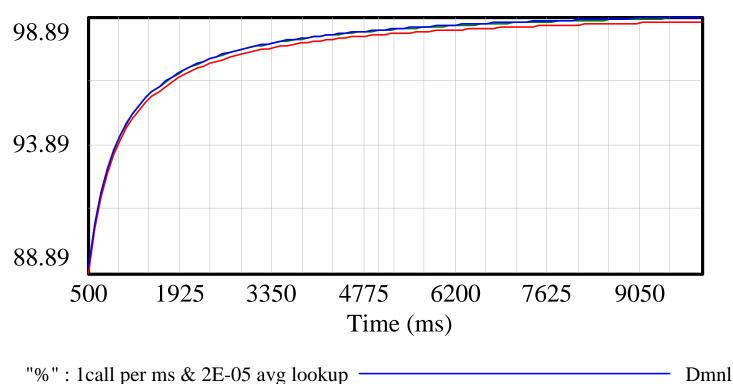
SD Stock and Flow Diagram with Parameters





SD Model Percentage Performance with various average Lookups

%

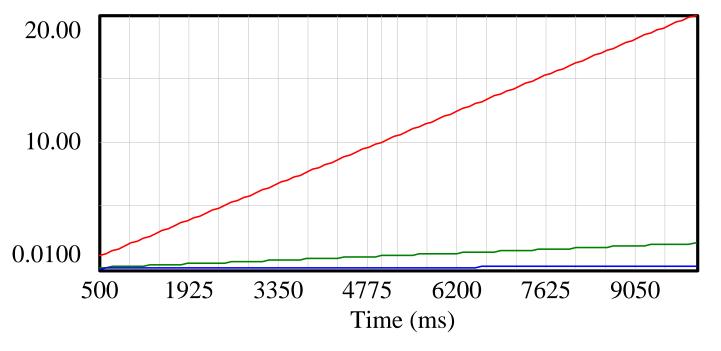






SD Model Switch Messages accumulations with various average Lookups

Switch Messages

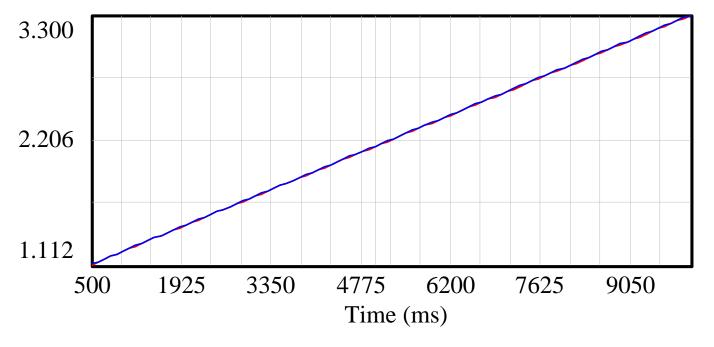


| Switch Messages : 1call per ms & 2E-05 avg lookup | calls |
|--|-------|
| Switch Messages : 1call per ms & 2E-03 avg lookup | calls |
| Switch Messages : 1 call per ms & 2E-04 avg lookup | calls |



SD Model Calls ID'd accumulations with various average Lookups

Calls ID'd

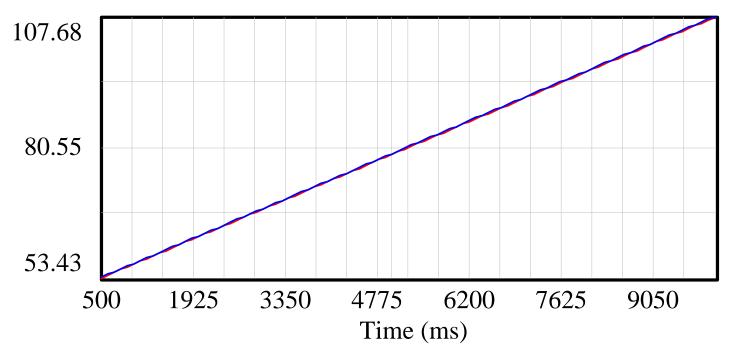


| Calls ID'd : 1call per ms & 2E-05 avg lookup | calls |
|--|-------|
| Calls ID'd : 1call per ms & 2E-03 avg lookup | calls |
| Calls ID'd : 1call per ms & 2E-04 avg lookup | calls |



SD Model Calls Dialed accumulations with various average Lookups

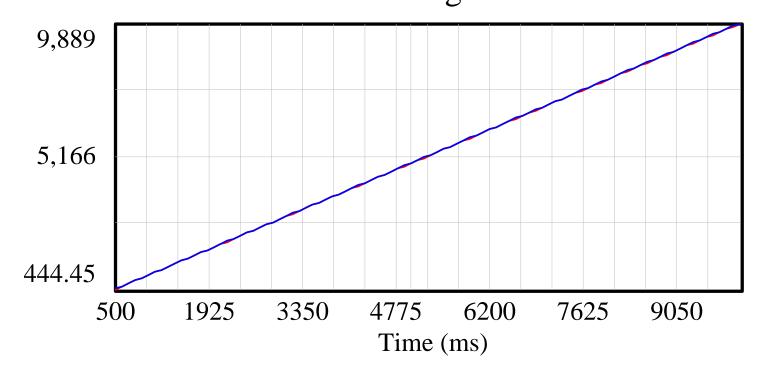
Calls Dialed

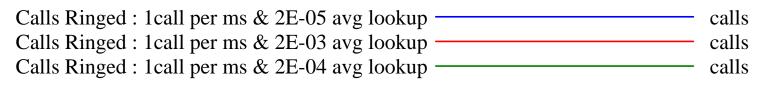


| Calls Dialed : 1call per ms & 2E-05 avg lookup | calls |
|--|-------|
| Calls Dialed : 1call per ms & 2E-03 avg lookup | calls |
| Calls Dialed : 1call per ms & 2E-04 avg lookup | calls |



Model Calls Ringed accumulations with various average Lookups Calls Ringed

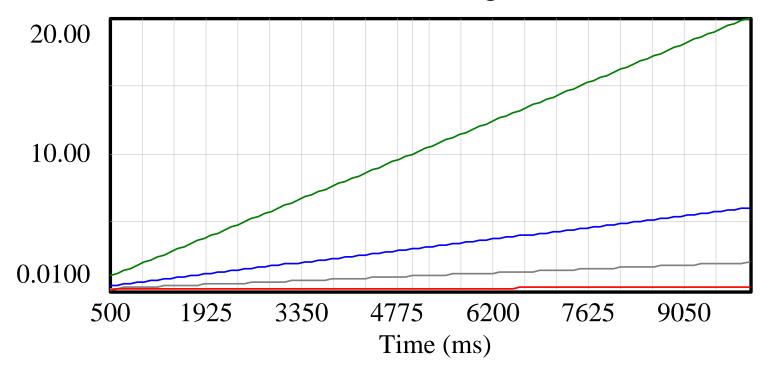






SD Model Switch Messages accumulations with various average Lookups & 3calls/ms

Switch Messages



Switch Messages : 3call per ms & 2E-04 avg lookup Switch Messages : 1call per ms & 2E-05 avg lookup Switch Messages : 1call per ms & 2E-03 avg lookup Switch Messages : 1call per ms & 2E-04 avg lookup





Major Findings & Conclusion



- UML and SD Models
 - SD VENSIM models do not solve translation of static UML[™] diagrams into executable language as SimML automated this step
 - SD has power to support this concept tools moving to XML interface



- Integrated View of Structure and Behavior
 - SD VENSIM shows integrated view of the structure and behavior of BT IN model
 - Lacking in UML[™] models &
 - Lacking in SimML language
 - SD VENSIM shows <u>interdependence</u> of structure and behavior concurrently
 - Using stock and flow diagrams &
 - Using simulation results.



- Quality of Service (QoS) Requirements
 - SD models address QoS requirements such as availability or maintainability as auxiliary parameters either in soft (e.g. High medium, low) or hard form (e.g., .15 units).
 - UML[™] is weak at best describing these nonfunctional requirements.



- Boundaries of the Reference Model
 - Several parameters such as host memory, message, and processing speed were not found in the SimML model.
 - Host memory, message size, and processing speed may have a significant impact on system throughput.



Major Findings and Significance – con't

- Similarly, call-barring, call-blacklisting and error-handling were not modeled.
- Handling the consequences of call-barring and call-blacklisting could have significant impact on the performance and should be studied
- Limiting the modeling simulation boundary to exclude what happens post "ring" looks reasonable



Sensitivity Analysis

- The SimML model included a very limited sensitivity analysis.
- SD VENSIM model readily lent itself to sensitivity analysis.
- In the case of this study, not looking at the sensitivity of the model to increased input volume may be a fatal flaw.



Sensitivity Analysis - con't

- The input volume was given as 3x10E3 to 3X10E6.
- SimML simulation was confined to the 10E3 magnitude case.
- Increasing the input volume using the SD VENSIM model showed
 - Accumulation of messages at the switch waiting for the "lookup ID" to be completed.
 - It is very likely that the switch will not have the memory capacity to sustain an accumulation of this nature; further investigation is warranted.



Conclusions

- Data analysis and findings support the problem statement that an information system described using static UML[™] is translatable into a SD VENSIM simulation model.
- Rough comparison of the SD VENSIM model results to SimML case study show similar results.
- Using SD to model IS design before implementation has potentially significant cost benefits.



Conclusions - con't

System Dynamics has capability to:

- Improve design and lower risk
 - Early in design
 - Later in implementation
- Support "What ifs"
- Evolve as add details
- Support IV&V
- Show continuous dynamics of systems



Literature Survey



Literature Review Highlights - SD

- Forrester (1961) SD...systems of information feedback control are fundamental to all life and human endeavor...
- Towell (1993) SD applies to modeling of manufacturing, business, and similar systems that are part man and part machine...
- Caulfield & Maj (2001) SD addresses building computer models of complex problem situations and then experimenting with and studying the behavior of the models over time.



Literature Review Highlights – UML

- Kortright (1997) UML[™] provided power to visualize a model, but the diagrams remained static.
 - To perform an executable simulation, UML[™] required translation into another language, an executable language.
- Kobryn (1998) showed UML[™] concepts and techniques useful for IS for enterprise applications.
 - He concluded that UML[™]'s ability to support modeling architecture structure is strong, but modeling architectural behavior is relatively weak.



Literature Review Highlights – UML con't

- Miller (2002) Object Management Group[™] (OMG[™]) knew that UML[™] was a compromise hence, the OMG[™] initiated a request for proposal (RFP) in 2000 for the revision of UML[™] as UML2[™].
- Selic et al. (2002) Evolve UML[™] into UML2[™] to extended modeling of complex behavior as needed to hierarchically compose and combine individual behavior specifications.
- Dori (2002) Revolutionary reform of UML[™] to UML2[™] to integrate structure and behavior in a single user friendly manner.



Backup Diagrams



SD Central Concept

- Understanding how all the objects in a system interact with one another.
 - A system can be anything from a steam engine, to a bank account, to a basketball team.
- The objects and people in a system interact through "feedback" loops, where a change in one variable affects other variables over time, which in turn affects the original variable, and so on.



